

# GIT CHEAT SHEET

Highlighted yellow are steps to load new project for first time

## **git version**

Make sure git is installed

---

**git config --global user.name "yourname"**

**git config --global user.email "youremail"**

add your contact and signature to commits automatically

---

**git config --list**

see you current set up

---

**git help <verb>**

**git <verb> --help**

get help and commands about subject

---

**dir    cd "name of folder"    cd ..**

dir show a list of file and cd takes you there. Cd .. takes you back

---

## **git init**

This creates a folder in your local code which will keep track of the code and communicate with remote code source. Nothing is automatic. Your "working folder" contents must be added in future steps for the folder git init to work with it.

---

## **git status**

(See .gitignore at this point)

**This will show files that are not being tracked by your git init object.**

**This will show files that are being tracked and are in the staging area**

---

**git add <somefile>**

**git add -A**

This will add files to the staging area. They are still in working folder but git understand you want to work with them in future git commands.

---

**git reset <filename>**

**git reset**

removes this from staging area. Git still sees it but is not working with it anymore.

---

### **git commit -m "your message"**

commit command creates a data point saying someone updated the project at this point. The -m command is required so you can send a message to let future readers know what this commit was about. (Try git status now. It will say that your working directory is clean. You haven't uploaded yet but there is nothing more to upload besides the files buffered into your commit)

---

### **git log**

You can see the log of commits

---

### **git remote add "somename" "somelocation"**

This command will link your git init object to the remote repository. "somename" might be "origin" and "somelocation" might be "c:\projectsfiles\thisproject" or "https://bitbucket.org/yourprofile/yourproject/project.git"

---

### **git push -u origin master**

Remember when you made a commit? This takes that commit and pushes it to the remote repository. The -u symbol I have no idea. The origin defines the repository location which was added in the previous instruction. And the master means added to the master branch

---

### **git pull origin master**

same as above but reverse. Bring remote to local

---

### **git clone <url>**

Navigate your console to desired download location and clone a repository there with this command. Remember this does everything for you so no need to make a git init, just reference project folder probably

---

### **git remote -v**

view remote repo info

---

### **git branch -a**

check branches. Unless you are a master commit kinda person (you're not)

---

### **git diff**

see code changes between working and local staging

---